

Project Planning & Benchmarks Design

Final Product: What product will the students make that will demonstrate mastery of the learning outcomes that you chose for this project? How will they present it to an audience?

You may need to scaffold activities that the students will need to complete in order to complete the final product..

Benchmark 3/ Phase 3: Now that they have mastered the skills from benchmarks 1 & 2, how will you continue to work on those skills while scaffolding to teach the new skill for this benchmark? What are the accommodations for students who are high and low performing? How will you measure mastery? In what way will the student reflect on his/her work?

Scaffolding activities go here that will get the students to master the skill for this benchmark.

Benchmark 2/ Phase 2: Now that they have mastered the skill from benchmark 1, how will you build on that skill while scaffolding to teach the new skill for this benchmark? What are the accommodations for students who are high and low performing? How will you measure mastery? In what way will the student reflect on his/her work?

Scaffolding activities go here that will get the students to master the skill for this benchmark.

Benchmark 1/ Phase 1: What is the first thing they need to be able to do in order to create the final product? How will you know they have mastered that skill? What activities do you have for students who are performing at a high level and a low level? How will students reflect on their work during this phase of the project?

Scaffolding activities go here that will get the students to master the skill for this benchmark.

